

Undead Giant 0-1 175 pts

M	WS	BS	S	T	W	I	A	LD
5	3	0	6	5	7	2	4	5

Throughout the Old World giants roam and eventually die. Some of old age, others in battle alongside the armies of ogres or orcs that covet their brutality. On the rarest of occasions, a dead giant is raised into undying servitude by the most insane and powerful of necromancers.

Undead Giants are truly terrible to behold. Their enormous bulk of rotting flesh, bloated and oozing will often be host to a buzzing multitude of swarming flies and their necrotic stomachs belch out plumes of noxious gasses that choke any unfortunate enough to lie in its path.

· An Undead Giant counts as a rare choice in a Vampire Counts army.

Special Rules: Undead,
Terror
Always Strikes Last
Large Target

Equipment: Massive Club, **Troop Type:** Monster
Enormous Bulk:
5+ Armour save.



Any Undead Giant may choose one or both of the following upgrades

Pestilent Breath:15pts
Virulent Emissions are belched forth by this Undead Giant.
Breath weapon: S2, -2 armour save.

Cloud of flies15pts
The Giant's flesh swarms with grave insects. Close combat attacks against this Undead Giant suffer a -1 To Hit.